

Feature	Setting
Image Scaling	On
Ambient Occlusion	Not supported for this application
Anisotropic filtering	16x
Antialiasing - FXAA	On
Antialiasing - Gamma correction	Use global setting (On)
Antialiasing - Mode	Enhance the application setting
Antialiasing - Setting	4x
Antialiasing - Transparency	4x (supersample)
Background Application Max Frame Rate	66 FPS
CUDA - GPUs	Use global setting (All)
CUDA - System Fallback Policy	Use global setting (Driver Default)
Low Latency Mode	Ultra
Max Frame Rate	97 FPS
Monitor Technology	G-SYNC Compatible
Multi-Frame Sampled AA (MFAA)	On
OpenGL GDI compatibility	Use global setting (Auto)
OpenGL rendering GPU	Use global setting (Auto-select)
Power management mode	Use global setting (Optimal power)
Preferred refresh rate (LG Electronics LG ...)	Highest available
Texture filtering - Anisotropic sample opti...	Off
Texture filtering - Negative LOD bias	Clamp
Texture filtering - Quality	High quality
Texture filtering - Trilinear optimization	On
Threaded optimization	Use global setting (Auto)
Triple buffering	On
Vertical sync	Fast
Virtual Reality pre-rendered frames	Use global setting (1)
Virtual Reality - Variable Rate Super Sa...	Not supported for this application
Vulkan/OpenGL present method	Use global setting (Auto)